

# DISCRIMINATIVELY RE-TRAINED I-VECTOR EXTRACTOR FOR SPEAKER RECOGNITION

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## ABSTRACT

In this work we revisit discriminative training of the i-vector extractor component in the standard speaker verification (SV) system. The motivation of our research lies in the robustness and stability of this large generative model, which we want to preserve, and focus its power towards any intended SV task. We show that after generative initialization of the i-vector extractor, we can further refine it with discriminative training and obtain i-vectors that lead to better performance on various benchmarks representing different acoustic domains.

**Index Terms**— i-vectors, i-vector extractor, speaker recognition, speaker verification, discriminative training

## 1. INTRODUCTION

In recent years, there have been many attempts to take advantage of neural networks (NNs) in speaker verification. Most of the attempts have replaced or improved one of the components of an i-vector + PLDA system (feature extraction, calculation of sufficient statistics, i-vector extraction or PLDA) with a neural network. As examples, let us mention: using NN bottleneck features instead of conventional MFCC features [1], NN acoustic models replacing Gaussian Mixture Models for extraction of sufficient statistics [2], NNs for either complementing PLDA [3, 4] or replacing it [5]. More ambitiously, NNs that take the frame level features of an utterance as input and directly produce an utterance level representation—usually referred to as an *embedding*—have in the past two years almost replaced the generative i-vector approach in text independent speaker recognition [6, 7, 8, 9, 10, 11, 12].

These embeddings are obtained by the means of *pooling mechanism*, for example taking the mean, over the frame-wise outputs of one or more layers in the NN [6], or by the use of a recurrent NN [7]. An obvious advantage—compared to i-vectors—lies in a much smaller amount of model parameters, which is typically around 10 million in the *x-vector* case [11, 12] compared to the i-vector with approximately 50 million parameters for both UBM and i-vector extractor. This results in a very fast and memory efficient embedding extraction. A disadvantage of the *x-vector* framework can be seen in training during which it is essential to massively augment the training data and split them into many rather short (2–5 seconds) examples.

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In this research, we keep the large parameter space from the generative i-vector extractor and we focus on discriminative retraining of such a model that still uses a fairly complex GMM-UBM to provide the training examples (sufficient statistics). I-vector model is generally very robust, which is a property that we want to retain, but at the same time we want the model to focus on important features with respect to the task at hand—discrimination between speakers—and at the same time do not waste parameters to represent the redundant variability in the data.

To obtain a standalone discriminative i-vector extractor, we used the same strategy as in the *x-vector* framework [6, 10, 11] and we retrained the NN representation of our generative model to optimize the multi-class cross-entropy over a set of training speakers. This is in contrast with our previous research [13], where we optimized the binary cross-entropy over verification trials formed by pairs of i-vectors. We show that with such an approach we can achieve a reasonable improvement in performance. Our results are perhaps not as good as what can be achieved with current *x-vector* systems [14], but our goal is to further use this model in the fully end-to-end discriminative system [15] that can be initialized from a robust generative baseline. In [15], we were already able to build such a system, but it was just the i-vector extractor component that posed the biggest challenge and we had to resort to ad-hoc simplifications like PCA-based dimensionality reduction of input sufficient statistics.

In order to compare both approaches (generative and discriminative) on speaker verification task, both versions of i-vectors were extracted and used in a standard generative PLDA backend.

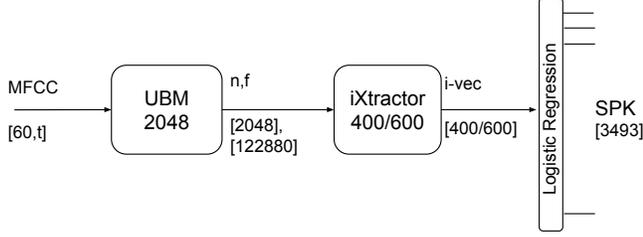
## 2. THEORETICAL BACKGROUND

The i-vectors [16] provide a way of reducing large-dimensional input data to a small-dimensional feature vector while retaining most of the relevant information. The main principle is that the utterance-dependent Gaussian Mixture Model (GMM) supervector of concatenated mean vectors lies in a low-dimensional subspace—defined by matrix  $\mathbf{T}$ , commonly referred to as an *i-vector extractor*—and whose coordinates are given by the i-vector  $\phi$ . The closed-form solution for computing the i-vector can be expressed as a function of the *zero- and first-order GMM statistics*:  $\mathbf{n}_X = [N_X^{(1)}, \dots, N_X^{(C)}]'$  and  $\mathbf{f}_X = [\mathbf{f}_X^{(1)'}, \dots, \mathbf{f}_X^{(C)'}]'$ , where

$$N_X^{(c)} = \sum_t \gamma_t^{(c)} \quad (1)$$

$$\mathbf{f}_X^{(c)} = \sum_t \gamma_t^{(c)} \mathbf{o}_t, \quad (2)$$

where  $\gamma_t^{(c)}$  is the posterior (or occupation) probability of frame  $t$  being generated by the mixture component  $c$ . The i-vector is then



**Fig. 1.** Training pipeline of i-vector extractor parameters re-estimation. During the initial phase of training, only the logistic regression is trained. During the second phase, the parameters of the logistic regression and the i-vector extractor (iXtractor) are updated.

computed as

$$\phi_{\mathcal{X}} = \mathbf{L}_{\mathcal{X}}^{-1} \bar{\mathbf{T}}' \bar{\mathbf{f}}_{\mathcal{X}} \quad (3)$$

with

$$\mathbf{L}_{\mathcal{X}} = \mathbf{I} + \sum_{c=1}^C N_{\mathcal{X}}^{(c)} \bar{\mathbf{T}}^{(c)'} \bar{\mathbf{T}}^{(c)}, \quad (4)$$

where  $\bar{\mathbf{f}}_{\mathcal{X}}^{(c)}$  and  $\bar{\mathbf{T}}^{(c)}$  are the “normalized” variants of  $\mathbf{f}_{\mathcal{X}}^{(c)}$  and  $\mathbf{T}^{(c)}$ , respectively:

$$\bar{\mathbf{f}}_{\mathcal{X}}^{(c)} = \boldsymbol{\Sigma}^{(c)-\frac{1}{2}} \left( \mathbf{f}_{\mathcal{X}}^{(c)} - N_{\mathcal{X}}^{(c)} \boldsymbol{\mu}^{(c)} \right) \quad (5)$$

$$\bar{\mathbf{T}}^{(c)} = \boldsymbol{\Sigma}^{(c)-\frac{1}{2}} \mathbf{T}^{(c)}, \quad (6)$$

and  $\boldsymbol{\Sigma}^{(c)-\frac{1}{2}}$  is a symmetrical decomposition (such as Cholesky) of an inverse of the GMM UBM covariance matrix  $\boldsymbol{\Sigma}^{(c)}$ .

### 2.1. Discriminatively Trained i-vector Extractor

Traditionally, matrix  $\mathbf{T}$  is trained in a generative fashion using the EM algorithm. In this work, however, we focus on the i-vector extractor parameter re-estimation to better discriminate between speakers. Our experimental pipeline is plotted in Fig. 1.

Multi-class logistic regression was used as a classifier, where the posterior probability of class (speaker)  $k$  given i-vector  $\phi_{\mathcal{X}_n}$  (as defined in Eq. (3)) is computed as:

$$p_{\mathbf{W}}(C_k | \phi_{\mathcal{X}_n}) = \frac{\exp(\mathbf{w}_k^T \phi_{\mathcal{X}_n})}{\sum_j \exp(\mathbf{w}_j^T \phi_{\mathcal{X}_n})}, \quad (7)$$

where  $\mathbf{W} = [\mathbf{w}_1, \dots, \mathbf{w}_K]$  are the parameters of logistic regression.

Multi-class cross-entropy was used as the objective function:

$$E(\mathbf{W}, \mathbf{T}) = - \sum_{n=1}^N \sum_{k=1}^K s_{nk} p_{\mathbf{W}}(C_k | \phi_{\mathcal{X}_n}), \quad (8)$$

where,  $s_{nk}$  is  $k$ -th element of the target variable in 1-of- $K$  coding,  $K$  is number of speakers (classes), and  $N$  is number of training samples. For the purpose of this work, let us treat the i-vector  $\phi_{\mathcal{X}_n}$  as a function of  $\mathbf{T}$ . In stage-1, we trained the classifier (parameters  $\mathbf{W}$ ) only. After several epochs (stage-2), we trained the classifier and  $\mathbf{T}$ -matrix jointly. As the optimizer, stochastic gradient descent algorithm was used.

## 3. SYSTEM SETUP

### 3.1. Datasets

We used the PRISM [17] training dataset definition without added noise or reverberation to train UBM and i-vector extractor. The set comprises Fisher 1 and 2, Switchboard phase 2 and 3 and Switchboard cellphone phases 1 and 2, along with a set of Mixer speakers. This includes the 66 held out speakers from SRE10 (see Section III-B5 of [17]), and 965, 980, 485 and 310 speakers from SRE08, SRE06, SRE05 and SRE04, respectively. A total of 13,916 speakers are available in Fisher data and 1,991 in Switchboard data.

Two variants of gender-independent PLDA models were trained: one on the clean training data, the second included also artificially added different mixes of noises and reverberation. Artificially added noise and reverb segments totaled approximately 24000 segments or 30% of total number of clean segments for PLDA training, see details in Sec. 3.2.

We evaluated our systems on the *female* portions of NIST SRE 2010 [18] (*tel-tel*, *int-int* and *int-mic*) and PRISM (*prism,noi*, *prism,rev* and *prism,chn*, see section III.B of [17]), where *tel-tel* and *prism,chn* represent telephone speech, *int-int* and *int-mic* interview speech and *prism,noi* with *prism,rev* represent artificially corrupted speech with noise and reverberation.

Additionally, we used the *Core-Core* condition from the SITW challenge—*sitw-core-core*. SITW [19] dataset is a large collection of real-world data exhibiting speech from individuals across a wide array of challenging acoustic and environmental conditions.

We also test on NIST SRE 2016 [20], but we split the trial set by language into Tagalog (*sre16-tgl-f*) and Cantonese (*sre16-yue-f*). We use only female trials (both single- and multi-session). We did not use SRE’16 unlabeled development set in any way.

### 3.2. PLDA and i-vector Extractor Augmentation Sets

To extend the training set, we created new artificially corrupted training sets from the PRISM training set. In addition to using noise and reverberation presented below, data were also augmented with randomly generated cuts. In our experiments, we used 30% of original training data to generate cuts with durations between 3 to 5 seconds.

#### 3.2.1. Adding Noise

We prepared a dataset of noises from three different sources:

- 200 samples (4 minutes long) taken from the Freesound library<sup>1</sup> (real fan, HVAC, street, city, shop, crowd, library, office and workshop).
- 5 samples (4 minutes long) of artificially generated noises: various spectral modifications of white noise + 50 and 100 Hz hum.
- 18 samples (4 minutes long) of babbling noises by merging speech from 100 random speakers from Fisher database using speech activity detector.

#### 3.2.2. Reverberation

The prepared set consists of real room impulse responses from several databases: MARDY [21], AIR [22], C4DM [23, 24], OPE-NAIR [25], RVB 2014 [26], and RWCP [27]. Together, they form a set with all types of rooms (small rooms, big rooms, lecture room,

<sup>1</sup><http://www.freesound.org>

restrooms, halls, stairs etc.). All room models have more than one impulse response per room (different RIR was used for source of the signal and source of the noise to simulate different locations of their sources). Rooms were split into two disjoint sets, with 396 rooms for training and 40 rooms for test.

### 3.2.3. Composition of the Augmented Training Set

To mix the reverberation, noise and signal at given SNR, we followed the procedure outlined in [14].

When jointly augmenting the data by noise and reverberation, the speech and noise are reverberated separately and different RIRs from the same room are used for speech signal and noise to simulate different positions of their sources. In the following step, we set a ratio of noise and signal energies to obtain the required SNR. Energies of the signal and noise are computed from frames given by the original signal’s voice activity detection (VAD). Finally, signal and noise are summed together at desired SNR. In case we want to add only noise or reverberation, the appropriate part of the algorithm is used.

## 4. EXPERIMENTS AND DISCUSSION

We conducted a set of experiments, all with three different approaches in i-vector extractor training, denoted with letters B, G, D further on.

- B** — In the first set of experiments, we trained a baseline i-vector extractor in the traditional generative way, using the original PRISM training corpus.
- G** — In the second variant, we still used generative training, but we augmented the training data with noise, reverberation, and cuts as described in Section 3.2.
- D** — In the last variant, we used the pre-trained generative i-vector extractor from G and we retrained it discriminatively. The training pipeline is shown in Fig. 1.

For discriminative training, the data preparation was necessary to avoid classifier overtraining. We used speakers with at least 5 utterances in original data only. This step limits the training data to 3493 speakers with 59112 utterances (177336 utterances including augmentation).

For all experiments, we kept the same PLDA configuration. The i-vectors are pre-processed with mean normalization, LDA (i-vectors are transformed into 200-dimensions) and finally they are length normalized.

Our results (EER) are presented in Tab. 1. The results are presented for 400- and 600- dimensional i-vectors. Next, results are also divided based on PLDA, where we distinguish PLDA trained on clean data and multi-condition training. Finally, the table is also divided based on the type of the condition, for the telephone channel, microphone and artificially created conditions. We did not use any type of adaptation or any other technique used for results improvement in conditions from SRE16 and others.

When we compare baseline systems (B column in the table) with discriminatively retrained variant (D column in the table), we can see that except two cases (*sre16-yue-f* in 400-dim variant with “clean” PLDA and *int-mic* in 600-dim variant with “clean” PLDA) the discriminative training is better. The discriminative approach is also better compared with the generative approach with augmented data in the training, where you can see that augmentation in generative training caused mostly degradation in the final.

In *tel-tel* condition, we can see significant improvement with discriminative training, where 400-dim system have almost 12% relative improvement compared to baseline and it also outperforms 600-dim baseline. The similar situation is in the *prism,ch* condition, where we have 22% relative improvement in 400-dim variant, here we also outperform 600-dim discriminative variant of training.

The general improvement can be observed also when doing multi-condition training of the PLDA, but we can also see that it harmed the clean condition and helped more on the noisy one, which is an expected behavior.

Generative i-vector extraction training is unsupervised. When we add augmented data to the training list, i-vector extraction is forced to reserve a portion of parameters for representation of variability of noise, reverberation and so it limits parameters for speaker variability. In our supervised discriminative approach, we are forcing i-vector extractor to do the opposite. The extractor is forced to distinguish the speakers, so it should decrease the unwanted variability and keep as many parameters of the  $\mathbf{T}$ -matrix to the speaker variability. It can also help to limit usage GMM components which are not useful for speaker separation.

At this point it is appropriate to discuss our results when compared with the current x-vector recipes. We are fully aware that we do not reach the performance of x-vectors. Results presented here can be directly compared to our previous work [14] focused on analyzing the performance of the state-of-the-art i-vector and x-vector systems on the very same datasets. Here we present the i-vector system that is based purely on MFCCs, while in [14] we were using concatenation of MFCCs and DNN bottleneck features. Our current plan is to discriminatively retrain the baseline system from [14] and then finally replace the i-vector component in the fully end-to-end system presented in [15] by the discriminatively trained i-vector extractor.

### 4.1. Experiment observations

We found out, that robust classifier was necessary for proper  $\mathbf{T}$ -matrix retraining. We have conducted experiments with different depth of NN multi-class classifier until we settled on a topology with no hidden layer, which effectively equals to logistic regression. With this setup, we avoid problems with overtraining (especially in the early stage of our endeavor, where we did not use augmented data), there are fewer parameters to train, and time and memory requirements are within reasonable limits, yielding an overall robust classifier.

For effective i-vector extractor re-training, a well-trained classifier was crucial. In stage-2 of the training (where classifier was jointly retrained with the  $\mathbf{T}$ -matrix), a poorly trained classifier resulted in either negligible or even harmful update of the  $\mathbf{T}$ -matrix.

Because of its size, matrix  $\mathbf{T}$  was prone to overtraining, therefore, regularization was necessary. We have chosen L2 regularization centered around the initial ML matrix  $\mathbf{T}_{init}$ . This limits the estimate of  $\mathbf{T}$  from moving too far from the initial (already well-estimated) state.

After several unsuccessful experiments, where the change of  $\mathbf{T}$  was too rapid, we set learning rate during the full pipeline training to  $10^{-3}$  (so far  $10^{-1}$  was used). After this change, the regularization was not necessary anymore, and we received stable training.

Fixing the parameters of the classifier during stage-2 (and retraining only  $\mathbf{T}$ ) led to minor effect on the system, compared to the joint training.

Retraining  $\mathbf{T}$  from randomly initialized matrix rather than from a ML estimate did not lead to convergence.

**Table 1.** Comparison of the i-vector baseline with different approaches used for i-vector extractor training. Both blocks are divided into columns corresponding to the dimensionality of i-vectors (we used 400- and 600- dimensions). Results are also divided based on the training set of PLDA, where we used clean and multi-condition fashion (with noised and reverberated data). Results (EER [%]) in each column correspond to the different i-vector extractor training setup: B - generative baseline without augmented data, G- generative training with augmented data and D - augmented data used for discriminative retraining.

Condition	400-dim						600-dim					
	PLDA clean			PLDA extension data			PLDA clean			PLDA extension data		
	B	G	D	B	G	D	B	G	D	B	G	D
tel-tel	2.23	2.43	1.97	3.36	3.73	3.25	1.99	1.98	1.84	2.74	2.86	2.70
sre16-yue-f	10.90	11.25	10.97	11.32	11.20	10.87	11.20	11.32	11.10	11.53	11.20	11.17
int-int	4.72	4.75	4.37	4.83	4.88	4.56	4.57	4.52	4.47	4.55	4.71	4.52
int-mic	2.15	2.24	2.11	2.02	2.28	1.91	1.85	2.11	1.91	2.00	2.02	1.94
prism,chn	1.13	1.48	0.88	1.14	1.40	1.14	1.03	0.92	0.95	0.97	1.04	0.94
sitw-core-core	10.51	10.75	10.29	10.57	10.62	10.21	10.11	10.28	9.82	10.32	10.34	10.17
prism,noi	4.43	4.51	3.97	3.66	3.90	3.44	3.72	3.79	3.58	3.42	3.26	3.25
prism,rev	2.81	3.06	2.54	2.45	2.47	2.34	2.51	2.74	2.35	2.23	2.22	2.15

## 5. CONCLUSION

In this work, we have presented a way of refining a standard generative i-vector extractor via discriminative training. We were able to outperform the generative baseline and make use of additional data obtained by the means of augmentation to further improve the performance when using the discriminative training. Our approach conveniently fits to the current efforts of building a fully end-to-end discriminative systems, and provides a way for a robust initialization of such a large and important part of the system. Needless to say, we have not created a new state-of-the-art system, however, we have prepared a solid platform for our further research.

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