

An Easy to Use Infrastructure for Building Static Analysis Tools

Kamil Dudka Petr Peringer Tomáš Vojnar

FIT, Brno University of Technology, Czech Republic

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Agenda

- 1 Goal, Motivation
- 2 Design, Usage
- 3 Current State
- 4 Future

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- available for free

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- we were looking for a suitable **code parser**

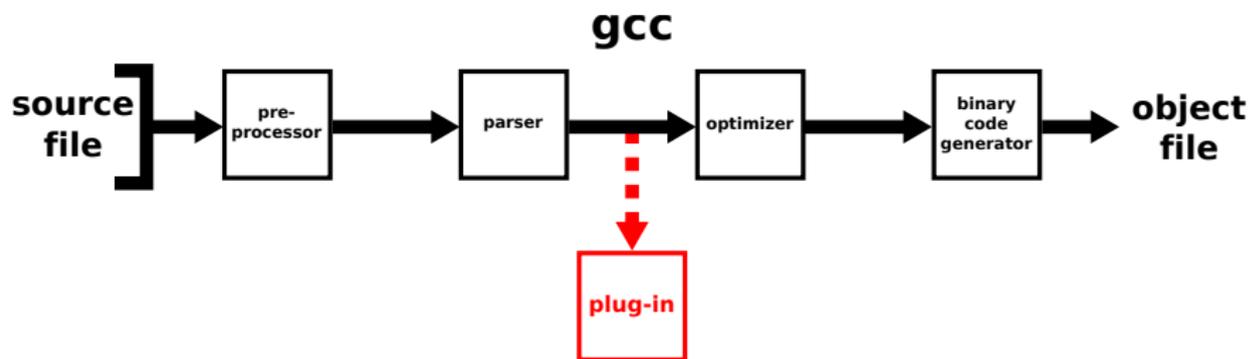
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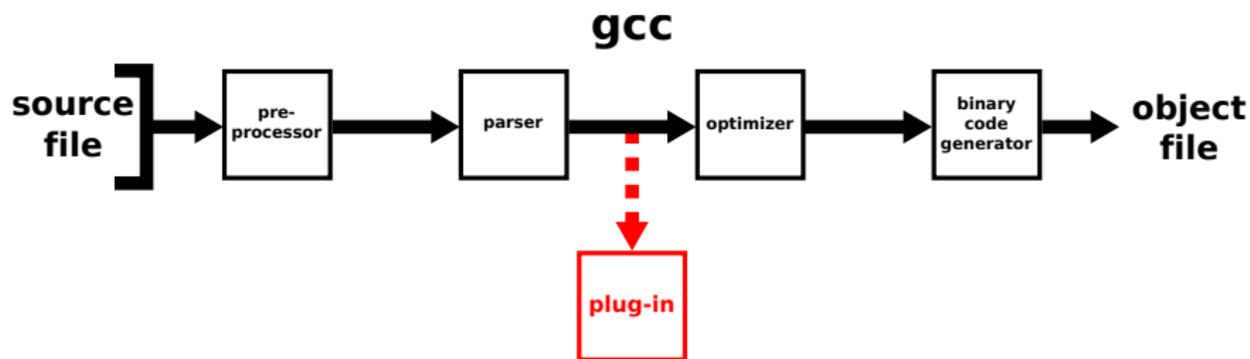
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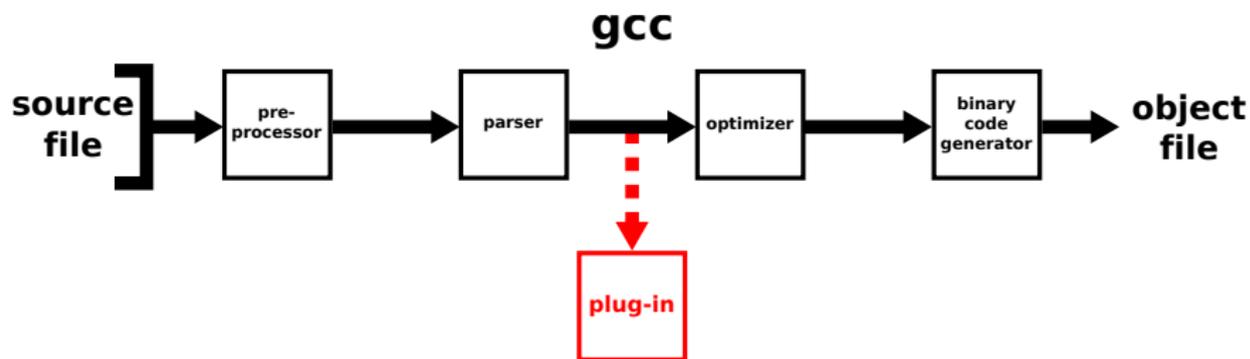
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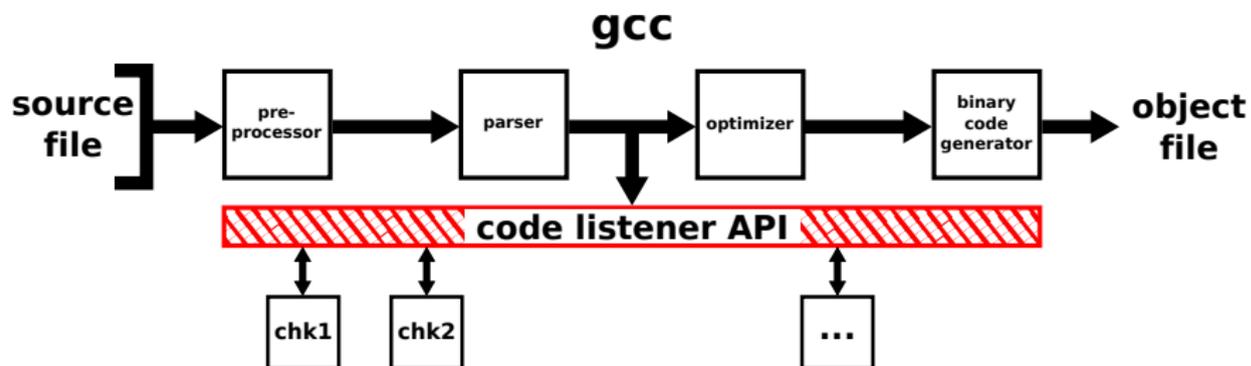


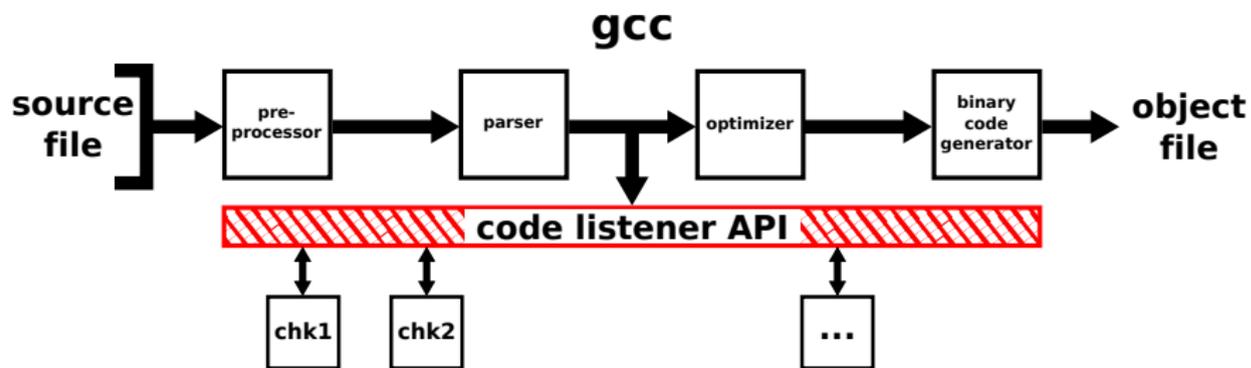
Why should one build an analysis as a **gcc plug-in**?



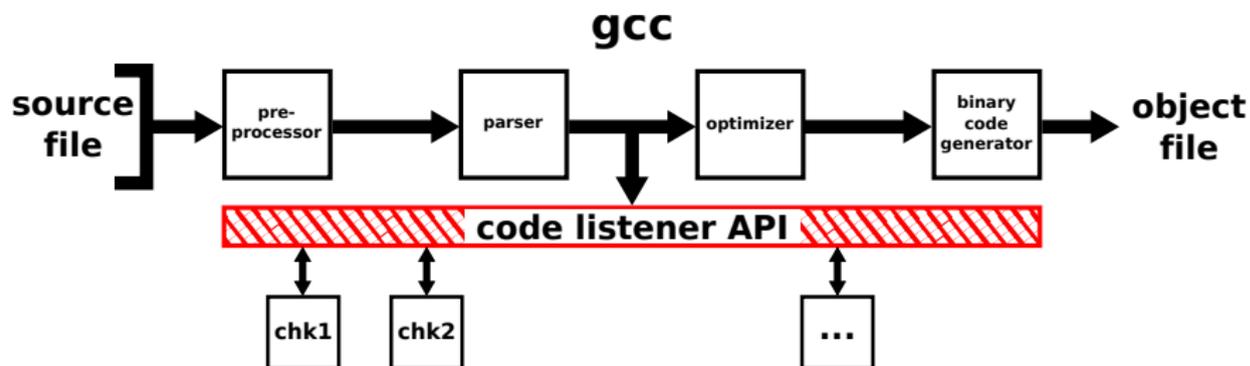
Why should one build an analysis as a **gcc plug-in**?

- the same code parser is used for both analysis and building
- **easy to use** for the end users
- ready for C++ as well as C





Why should we bother with an **extra layer**?



Why should we bother with an **extra layer**?

- gcc is complex (about 800 000 lines of code)
- lack of documentation
- we want to be **independent** of gcc

What does it mean for a **user**?

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- `gcc -fplugin=plug.so ...`
- `make CFLAGS=-fplugin=plug.so`
- some additional errors and warnings are reported

What does it mean for a **developer**?

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- easy to use C++ API
- availability of various diagnostic tools
 - CFG plotter
 - intermediate code printer
 - debugging helpers

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What is code listener **not** suitable for?

- tools that expect AST on their input
- GPL-incompatible projects

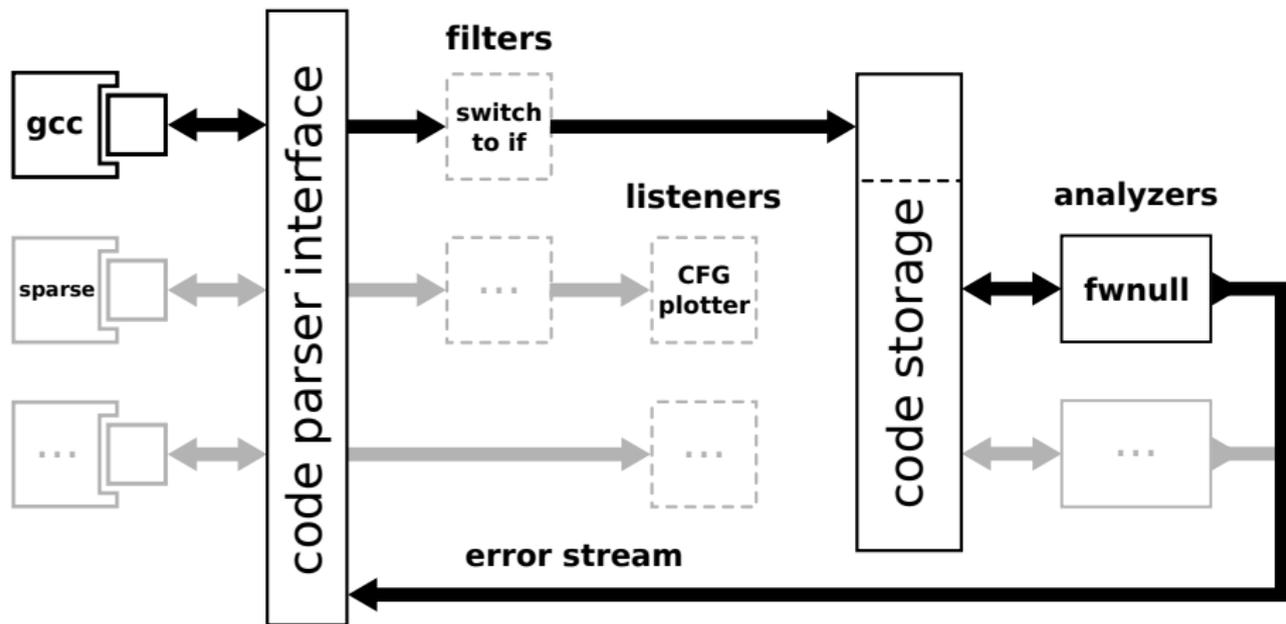
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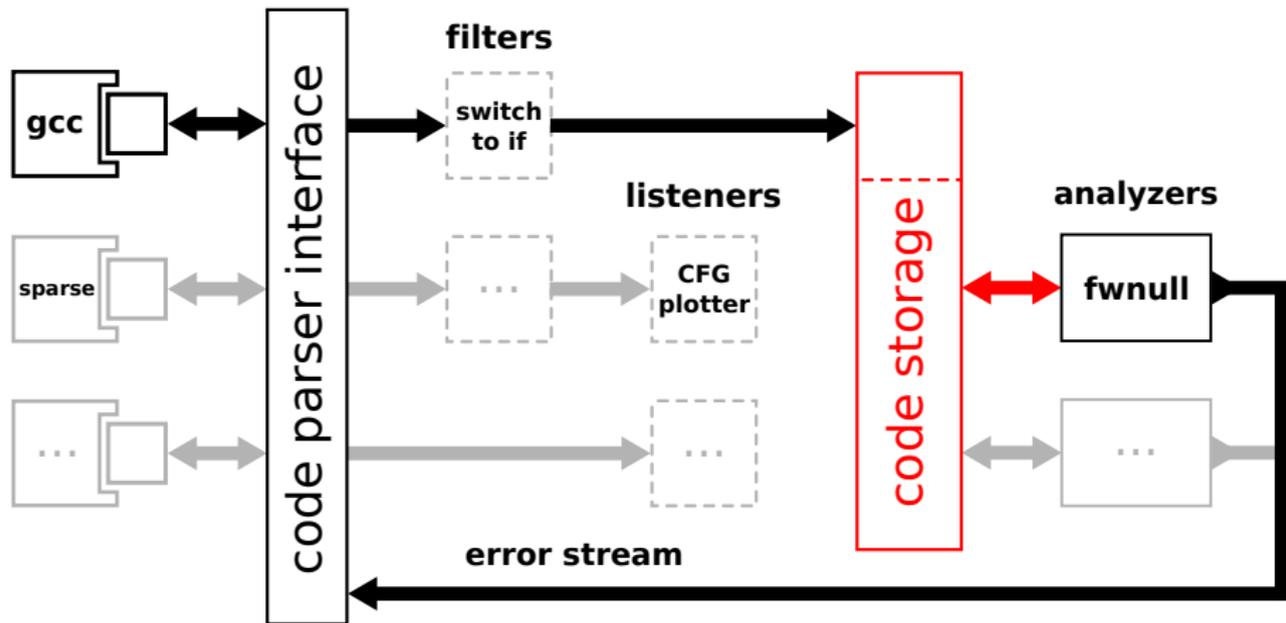
Key Design Constraints

- **concise** and intuitive API for writing analyzers
- the API should be **independent** of gcc
- easy **migration** to other code parsers
(e.g. from `gcc` to `sparse`)

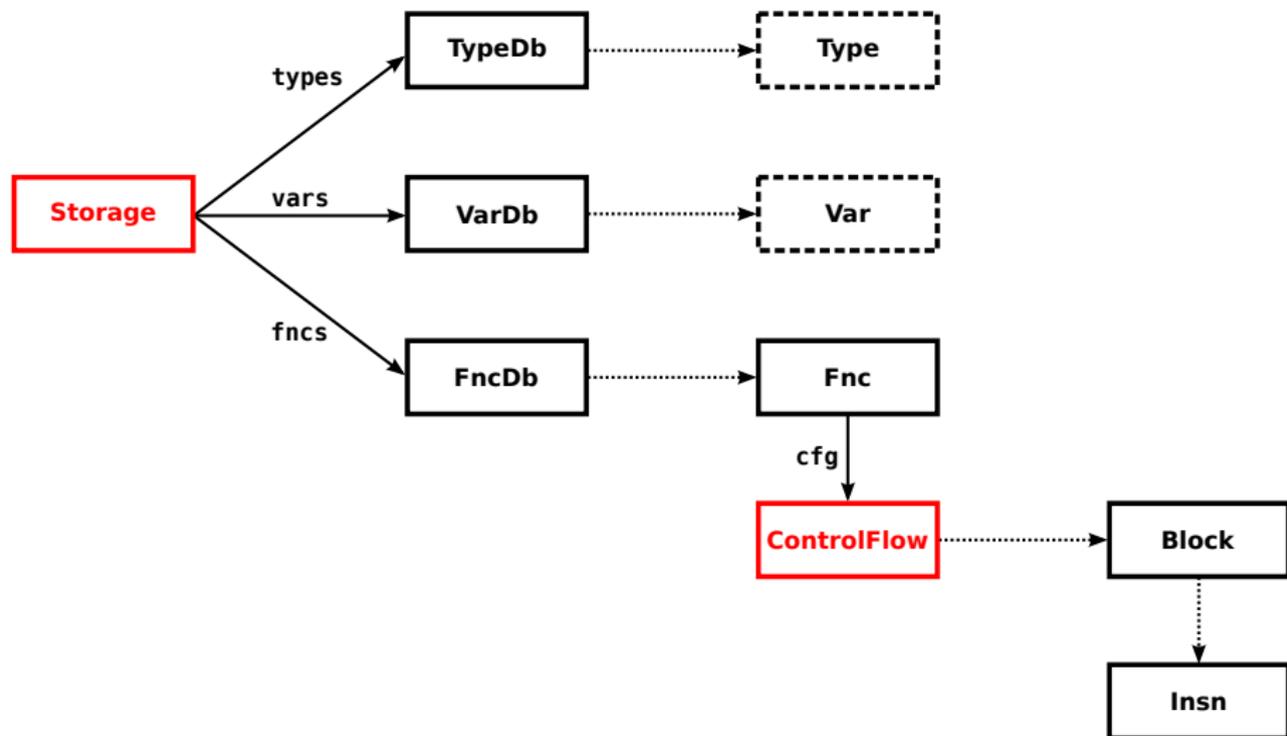
Block Diagram



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Code Storage API



1 **non-terminal** instructions

2 **terminal** instructions

1 non-terminal instructions

- unary operation
- binary operation
- function call

CL_INSN_UNOP
CL_INSN_BINOP
CL_INSN_CALL

2 terminal instructions

1 non-terminal instructions

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2 terminal instructions

- unconditional jump
- conditional jump
- return

CL_INSN_JMP
CL_INSN_COND
CL_INSN_RET

Error Reporting Facility

- **location info** for each instruction, declaration
- **error stream** for reporting of code defects
- fully compatible with the code parser's error output

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- architecture already implemented and being used
- tools for verification of sequential C programs with dynamic linked data structures

- `predator` – based on **separation logic**

`http://www.fit.vutbr.cz/research/groups/verifit/tools/predator`

- `forester` – based on **tree automata**

`http://www.fit.vutbr.cz/research/groups/verifit/tools/forester`

- `fwnull` – easy data-flow analyzer (demo)
- simplified `FORWARD_NULL` check used by Coverity
- if a pointer is checked against `NULL`, it should be checked before the pointer is first dereferenced

Demo (2/2)

- fwnull found a **hidden bug** in the cUrl project
- <http://github.com/bagder/curl/compare/62ef465...7aea2d5>

```
diff --git a/lib/rtsp.c b/lib/rtsp.c
--- a/lib/rtsp.c
+++ b/lib/rtsp.c
@@ -709,7 +709,7 @@
     while(*start && ISSPACE(*start))
         start++;

-    if(!start) {
+    if(!*start) {
         failf(data, "Got a blank Session ID");
     }
     else if(data->set.str[STRING_RTSP_SESSION_ID]) {
```

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- support for C++ (gcc is ready)
- more front-ends (sparse, LLVM, ...)
- we are going to build Bi-Abductive analyzer using the infrastructure
- we want to offer the infrastructure to other researchers (implies stabilisation of the API)

- an easy way to analyze real-world code
- solution based on **gcc plug-ins**
- compact **C++ API**
- suitable for tools that expect **CFG** on their input

- <http://www.fit.vutbr.cz/research/groups/verifit/tools/code-listener>