

# Yacc Ambiguities and Conflicts

Lex & Yacc

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LTA 2012

December 13, 2012

## Single pointer example

```
start: A B C;
```

## Single pointer example

```
start: ↑A B C;
```

## Single pointer example

```
start: A↑B C;
```

## Single pointer example

```
start: A B↑C;
```

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```
start: A B C↑;
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One pointer  $\Rightarrow$  No problem!

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```
start: A B C↑;
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## Multiple pointers example

```
start  :  x  
       |  y;
```

```
x:  ↑A B z R;
```

```
x:  ↑A B z S;
```

```
z:  C D;
```



## Single pointer example

```
start: A B C↑;
```

One pointer  $\Rightarrow$  No problem!

## Multiple pointers example

```
start  :  x  
        |  y;
```

```
x:  A↑B z R;
```

```
x:  A↑B z S;
```

```
z:  C D;
```

## Single pointer example

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start: A B C↑;
```

One pointer  $\Rightarrow$  No problem!

## Multiple pointers example

```
start  :  x  
        |  y;
```

```
x:  A B↑z R;
```

```
x:  A B↑z S;
```

```
z:  C D;
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## Multiple pointers example

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start  :  x  
        |  y;
```

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x:  A B z R;
```

```
x:  A B z S;
```

```
z:  ↑C D;
```

## Single pointer example

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start: A B C↑;
```

One pointer  $\Rightarrow$  No problem!

## Multiple pointers example

```
start  :  x  
        |  y;
```

```
x:  A B z R;
```

```
x:  A B z S;
```

```
z:  C↑D;
```

## Single pointer example

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start: A B C↑;
```

One pointer  $\Rightarrow$  No problem!

## Multiple pointers example

```
start  :  x  
        |  y;
```

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x:  A B z R;
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x:  A B z S;
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```
z:  C D↑;
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## Single pointer example

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One pointer  $\Rightarrow$  No problem!

## Multiple pointers example

```
start  :  x  
        |  y;
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```
x:  A B z R;
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```

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```

Multiple pointers + ambiguous grammars = conflicts!

# Types of conflicts

2 types of conflict

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## Reduce/Reduce conflicts

```
start    :  x  
         |  y;
```

```
x:  A↑;
```

```
y:  A↑;
```



# Types of conflicts

2 types of conflict

## Reduce/Reduce conflicts

```
start   :   x
         |   y;
x:      A↑;
y:      A↑;
```

## Shift/Reduce conflicts

```
start   :   x
         |   y R;
x:      A↑R;
y:      A↑;
```

# Yacc conflict reporting - Reduce/reduce errors

Errors reported in separate file *output.y* describing parser states.

## Grammar with Reduce/Reduce conflict

```
start    :   A B x Z
          |   y Z;
x:   C;
y:   A B C;
```

## *output.y* contents

Rules useless in parser due to conflicts

```
4 y: A B C
```

State 7 conflicts: 1 reduce/reduce

...

state 7

```
3 x: C .
```

```
4 y: A B C .
```

```
Z          reduce using rule 3 (x)
```

```
Z          [reduce using rule 4 (y)]
```

```
$default  reduce using rule 3 (x)
```

# Yacc conflict reporting - Shift/reduce errors

## Grammar with Shift/Reduce conflict

```
start  : x
        | y R;
x: A R;
y: A;
```

## *output.y* contents

Rules useless in parser due to conflicts

```
4 y: A
```

State 1 conflicts: 1 shift/reduce

...

state 1

```
3 x: A . R
```

```
4 y: A .
```

```
R shift, and go to state 5
```

```
R [reduce using rule 4 (y)]
```

- Expression Grammars

# Common type of conflicts

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- IF-THEN-ELSE

# Common type of conflicts

- Expression Grammars
- IF-THEN-ELSE
- Nested list grammar

How to fix these conflicts?

# IF-THEN-ELSE (Shift/Reduce)

## Problem

Shift/reduce conflict in if-then-else conditions.

```
stmt: IF '(' cond ')' stmt  
      | IF '(' cond ')' stmt ELSE stmt
```

IF (cond)

```
IF (cond) nop(); <-      stmt: IF (cond) stmt <return here>  
ELSE nop();              stmt: IF (cond) stmt <or here?> ELSE stmt
```

# IF-THEN-ELSE (Shift/Reduce)

## Problem

Shift/reduce conflict in if-then-else conditions.

```
stmt: IF '(' cond ')' stmt
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```

IF (cond)

```
IF (cond) nop(); <-      stmt: IF (cond) stmt <return here>
ELSE nop();              stmt: IF (cond) stmt <or here?> ELSE stmt
```

## Solution

Set up precedence of ELSE to choose priorities:

```
IF (cond) { IF (cond) stmt } ELSE stmt
IF (cond) { IF (cond) stmt ELSE stmt }
```



# Loop within a loop (Shift/Reduce)

## Problem

Do we prefer one outer loop and many inner loops or many outer loops and one inner loop?

```
start: outer Z;  
outer: /* empty */  
      | outer outerItem ;  
outerItem: inner ;  
inner: /* empty */  
      | inner innerItems ;  
innerItem: I
```

# Loop within a loop (Shift/Reduce)

## Problem

Do we prefer one outer loop and many inner loops or many outer loops and one inner loop?

```
start: outer Z;
outer: /* empty */
      | outer outerItem ;
outerItem: inner ;
inner: /* empty */
      | inner innerItems ;
innerItem: I
```

## Solution

Choose one approach only:

```
start: outer Z
outer: /* empty */
      | outer innerItem
innerItem: I;
```

```
start: inner Z
inner: /* empty */
      | inner innerItem ;
innerItem: I;
```

# Expression precedence (Shift/Reduce)

## Problem

Even one rule can cause conflicts

```
expr - expr - expr
```

```
expr: TERMINAL
```

```
    | expr '-' expr
```

Conflict (shift/reduce):

```
expr: expr↑- expr
```

```
expr: expr -↑expr
```

# Expression precedence (Shift/Reduce)

## Problem

Even one rule can cause conflicts

```
expr - expr - expr
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```
expr: TERMINAL
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```
    | expr '-' expr
```

Conflict (shift/reduce):

```
expr: expr↑- expr
```

```
expr: expr -↑expr
```

## Solution

Specify whether use left or right associativity using %left or %right keywords.

## Problem

yacc checks only one following token

```
rule: command optional_keyword '(' identifiers ')';  
optional_keyword: /* empty */  
    | '(' keyword ')';
```

# Limited lookahead (Shift/Reduce or Reduce/Reduce)

## Problem

yacc checks only one following token

```
rule: command optional_keyword '(' identifiers ');  
optional_keyword: /* empty */  
    | '(' keyword ');
```

## Solution

Precedence does not help. The rule must be flattened:

```
rule: command '(' keyword ')' '(' identifier ')'  
    | command '(' identifier ')';
```



D. Brown, J. Levine, and T. Mason.

*lex & yacc.*

O'Reilly & Associates, Inc., second edition, 1992.