

Advanced LL Parsing Techniques

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- Motivation
- Standard LL(1) Parsing
- Full LL(1) Parsing
- General LL(k) Parsing
- LL(k) Parsing for Automaton with One-Symbol Reading Head
- LL(k) Parsing Table Generator

- Syntactic analysis
 - The goal is to process the input string of tokens while following the derivation of a selected grammar.
 - This process recreates a derivation tree structure of the input so that semantic actions can follow rules of the grammar.
- LL(k) parsing
 - deterministic top-down method
 - it simulates the left-most derivation of the grammar
 - deterministic prediction for the next step is done according to the left-most unprocessed symbols of the sentential form and the input
 - k represents the number of symbols on the input used for the prediction
 - if $k = 1$, (1) is often omitted from the name
 - prediction can be implemented as a table look-up in so-called parsing table

Example LL(1) grammar G_1

$$G_1 = (\{S, A\}, \{a, b, c\}, P, S)$$

where P contains:

$$S \rightarrow aAb$$

$$S \rightarrow bAa$$

$$A \rightarrow cS$$

$$A \rightarrow \varepsilon$$

Example LL(2) grammar G_2

$$G_1 = (\{S, A\}, \{a, b\}, P, S)$$

where P contains:

$$S \rightarrow aAaa$$

$$S \rightarrow bAba$$

$$A \rightarrow b$$

$$A \rightarrow \varepsilon$$

Standard LL(1) Parsing

- This is the most common technique. However, there exist many variations of this parsing that slightly differ in details.
- The grammar can contain empty strings at the right-hand side of the rules (ϵ -rules).
- We are using the following auxiliary symbols:
 - \$ at the end of the input
 - # at the end of the generated sentential form
- Steps to create the parsing table:
 - 1 create First sets
 - 2 create Follow sets
 - 3 fill parsing table cells

- We are looking for first terminal symbols that can be produced from a selected symbol.
- We iteratively compute First sets for every symbol of the grammar until the sets stabilize.

Rules of G_1

$$S \rightarrow aAb \mid bAa, \quad A \rightarrow cS \mid \varepsilon$$

Initial sets

$First(a)$	$First(b)$	$First(c)$	$First(S)$	$First(A)$
$\{a\}$	$\{b\}$	$\{c\}$	$\{\}$	$\{\}$

Final iteration

$First(a)$	$First(b)$	$First(c)$	$First(S)$	$First(A)$
$\{a\}$	$\{b\}$	$\{c\}$	$\{a, b\}$	$\{c, \varepsilon\}$

- Due to ϵ -rules, we need to know what follows after non-terminals.
- We iteratively compute Follow sets for every non-terminal of the grammar until the sets stabilize.
- Computing $Follow(X)$, for every X in $Y \rightarrow \alpha X \beta$, we add terminal symbols from $First(\beta)$ to the set and, if it contains ϵ , we also add terminal symbols from $Follow(Y)$ to the set.

Rules of G_1

$$S \rightarrow aAb \mid bAa, \quad A \rightarrow cS \mid \varepsilon$$

Initial sets

$Follow(S)$	$Follow(A)$
$\{\$$	$\{\}$

First iteration

$Follow(S)$	$Follow(A)$
$\{\$$	$\{a, b\}$

Second iteration

$Follow(S)$	$Follow(A)$
$\{\$, a, b\}$	$\{a, b\}$

- We are filling two-dimensional table $M[X, a]$, where X are symbols of the sentential form, and a are symbols of the input.
- For every $X \rightarrow \alpha$, we add α on the index $M[X, a]$ where a is a terminal symbol from $First(\alpha)$ and, if it contains ϵ , we also add terminal symbols from $Follow(X)$.

Initial parsing table

	a	b	c	$\$$
S				
A				
$\#$				

Rules of G_1

$$S \rightarrow aAb \mid bAa, \quad A \rightarrow cS \mid \varepsilon$$

First sets

$First(a)$	$First(b)$	$First(c)$	$First(S)$	$First(A)$
{a}	{b}	{c}	{a, b}	{c, ε }

Follow sets

$Follow(S)$	$Follow(A)$
{\$, a, b}	{a, b}

Final parsing table

	a	b	c	\$
S	aAb	bAa		
A	ε	ε	cS	
#				accept

- For the use with push-down automata we add pop rules for terminal symbols on the stack to the parsing table.

Parsing table

	<i>a</i>	<i>b</i>	<i>c</i>	<i>\$</i>
<i>S</i>	<i>aAb</i>	<i>bAa</i>		
<i>A</i>	ϵ	ϵ	<i>cS</i>	
<i>a</i>	<i>pop</i>			
<i>b</i>		<i>pop</i>		
<i>c</i>			<i>pop</i>	
<i>#</i>				<i>accept</i>

Rules of G_2

$$S \rightarrow aAaa \mid bAba, \quad A \rightarrow b \mid \varepsilon$$

Parsing table

	a	b	$\$$
S	$aAaa$	$bAba$	
A	ε	$b \mid \varepsilon$	
$\#$			<i>accept</i>

Full LL(1) Parsing

- The Follow sets from the standard LL(1) parsing only approximate the possible follow-up symbols, and the predictions can thus be wrong.
- We will compute precise sets of follow-up terminals according to the current context.
- We will use auxiliary LL(1) tables to compute new non-terminal symbols that hold information about possible follow-up terminals.
- Steps to create the parsing table:
 - 1 create First sets (same as before)
 - 2 create an auxiliary LL(1) table for the new start non-terminal $[S, \{\$\}]$
 - 3 create auxiliary LL(1) tables for other new non-terminals until their set stabilizes
 - 4 fill parsing table cells

- Computing a table for non-terminal $[X, N]$, for every $X \rightarrow \alpha$ we add a row into the table with following parts:
 - Next – set of possible first terminals computed from $First(\alpha)$ and N
 - Production – α
 - Follow – for every $\alpha = \beta Y \gamma$, add $[Y, M]$ where M is a set of possible first terminals computed from $First(\gamma)$ and N

Table $[S, \{\$\}]$

Next	Production	Follow

Rules of G_1

$$S \rightarrow aAb \mid bAa, \quad A \rightarrow cS \mid \varepsilon$$

First sets

$First(a)$	$First(b)$	$First(c)$	$First(S)$	$First(A)$
$\{a\}$	$\{b\}$	$\{c\}$	$\{a, b\}$	$\{c, \varepsilon\}$

Initial auxiliary table

Next	Production	Follow
$\{a\}$	aAb	$[A, \{b\}]$
$\{b\}$	bAa	$[A, \{a\}]$

- We create remaining tables according to new non-terminals from previous Follow columns.

Other auxiliary table

Table $[A, \{b\}]$			Table $[A, \{a\}]$		
Next	Production	Follow	Next	Production	Follow
$\{c\}$	cS	$[S, \{b\}]$	$\{c\}$	cS	$[S, \{a\}]$
$\{b\}$	ϵ	-	$\{a\}$	ϵ	-

Table $[S, \{b\}]$			Table $[S, \{a\}]$		
Next	Production	Follow	Next	Production	Follow
$\{a\}$	aAb	$[A, \{b\}]$	$\{a\}$	aAb	$[A, \{b\}]$
$\{b\}$	bAa	$[A, \{a\}]$	$\{b\}$	bAa	$[A, \{a\}]$

- The parsing table contains the new non-terminals instead of the original non-terminals of the grammar. We also replace non-terminals in the right-hand sides of rules.

Rules of G_1

$$S \rightarrow aAb \mid bAa, \quad A \rightarrow cS \mid \varepsilon$$

Final parsing table

	a	b	c	$\$$
$[S, \{\$\}]$	$a[A, \{b\}] b$	$b[A, \{a\}] a$		
$[S, \{a\}]$	$a[A, \{b\}] b$	$b[A, \{a\}] a$		
$[S, \{b\}]$	$a[A, \{b\}] b$	$b[A, \{a\}] a$		
$[A, \{a\}]$	ε		$c[S, \{a\}]$	
$[A, \{b\}]$		ε	$c[S, \{b\}]$	
$\#$				<i>accept</i>

Standard LL(1) parsing table

	a	b	c	$\$$
S	aAb	bAa		
A	ϵ	ϵ	cS	
$\#$				<i>accept</i>

Full LL(1) parsing table

	a	b	c	$\$$
$[S, \{\$\}]$	$a[A, \{b\}] b$	$b[A, \{a\}] a$		
$[S, \{a\}]$	$a[A, \{b\}] b$	$b[A, \{a\}] a$		
$[S, \{b\}]$	$a[A, \{b\}] b$	$b[A, \{a\}] a$		
$[A, \{a\}]$	ϵ		$c[S, \{a\}]$	
$[A, \{b\}]$		ϵ	$c[S, \{b\}]$	
$\#$				<i>accept</i>

General LL(k) Parsing

- This technique generalizes full LL(1) parsing so that we can use more than one symbol on the input for the prediction.
- k has to be selected at the start
- this method works with sets of strings (not symbols)
- we are using k auxiliary symbols \$ at the end of the input
- Steps to create the parsing table:
 - ① create First sets
 - ② create a auxiliary LL(k) table for the new start non-terminal $[S, \{\$^k\}]$
 - ③ create auxiliary LL(k) tables for other new non-terminals until their set stabilizes
 - ④ fill parsing table cells

New string operation \oplus_k

$$a \oplus_2 bc = ab$$

$$\{a, ab, \varepsilon\} \oplus_2 \{aa, b\} = \{aa, ab, b\}$$

Rules of G_2

$$S \rightarrow aAaa \mid bAba, \quad A \rightarrow b \mid \varepsilon$$

First₂ Sets

$First_2(a)$	$First_2(b)$	$First_2(S)$	$First_2(A)$
$\{a\}$	$\{b\}$	$\{aa, ab, bb\}$	$\{b, \varepsilon\}$

Rules of G_2

$$S \rightarrow aAaa \mid bAba, \quad A \rightarrow b \mid \varepsilon$$

First₂ Sets

$First_2(a)$	$First_2(b)$	$First_2(S)$	$First_2(A)$
{a}	{b}	{aa, ab, bb}	{b, ε}

Initial auxiliary table

Table [S, {\$\$}]		
Next	Production	Follow
{aa, ab}	a A a a	[A, {aa}]
{bb}	b A b a	[A, {ba}]

- We create remaining tables according to new non-terminals from previous Follow columns.

Other auxiliary table

Table $[A, \{aa\}]$			Table $[A, \{ba\}]$		
Next	Production	Follow	Next	Production	Follow
$\{ba\}$	b	–	$\{bb\}$	b	–
$\{aa\}$	ϵ	–	$\{ba\}$	ϵ	–

- The parsing table is indexed as $M[X, a]$, where X are symbols of the sentential form, and a are all possible k -length strings of input symbols (padded with \$).

Rules of G_2

$$S \rightarrow aAaa \mid bAba, \quad A \rightarrow b \mid \varepsilon$$

Parsing table

	aa	ab	$a\$$	ba	bb	$b\$$	$\$\$$
$[S, \{\$\$ \}]$	$a[A, \{aa \}]aa$	$a[A, \{aa \}]aa$			$b[A, \{aa \}]ba$		
$[A, \{aa \}]$	ε			b			
$[A, \{ba \}]$				ε	b		
$\#$							<i>accept</i>

- The position of pop rules depends on the first unprocessed symbol of the input.

Parsing table

	aa	ab	$a\$$	ba	bb	$b\$$	$\$\$$
$[S, \{\$\$\}]$	$a[A, \{aa\}]aa$	$a[A, \{aa\}]aa$			$b[A, \{aa\}]ba$		
$[A, \{aa\}]$	ϵ			b			
$[A, \{ba\}]$				ϵ	b		
a	<i>pop</i>	<i>pop</i>	<i>pop</i>				
b				<i>pop</i>	<i>pop</i>	<i>pop</i>	
$\#$							<i>accept</i>

LL(k) Parsing for Automaton with One-Symbol Reading Head

- We can modify the general LL(k) parsing table so that it is suitable for a standard push-down automaton with a one-symbol reading head.
- In the original concept of LL(k) parsing, states of the automaton are almost not utilized. Therefore, we can use states to create a symbol buffer.
- We always use only one \$ at the end of the input.
- Steps to create the parsing table:
 - 1 create general LL(k) parsing table
 - 2 augment it with automaton states

Notation

- we use the standard notation for symbols on the stack
- we denote any terminal x of the input as $[x]$
- state buffer containing α is denoted as $:\alpha$:

Non-terminals of the LL(2) parsing table for G_2

For better readability, we set $[S, \{\$\$\}] = S$, $[A, \{aa\}] = A_1$, and $[A, \{ba\}] = A_2$.

Parsing table layout

	states of length $< k$	states of length $= k$
stack symbols	empty	parsing actions
input symbols	input reading	empty

Parsing table layout

	:0:	:a:	:b:	:aa:	:ab:	:a\$:	:ba:	:bb:	:b\$:	:\$:
S										
A_1										
A_2										
a										
b										
$\#$										
$[a]$										
$[b]$										
$[\$]$										

- State transitions depend only on k and terminals of the grammar. We need to fill the table in a way so that the states behave as a buffer.

Input reading part of the parsing table

	:0:	:a:	:b:
[a]	:a:	:aa:	:ba:
[b]	:b:	:ab:	:bb:
[\$]	:\$:	:a\$:	:b\$:

- Pop rules read symbols from the stack and the state buffer.

Rules of G_2

$$S \rightarrow aAaa \mid bAba, \quad A \rightarrow b \mid \varepsilon$$

Final parsing table

	:0:	:a:	:b:	:aa:	:ab:	:a\$:	:ba:	:bb:	:b\$:	:\$:
S				aA_1aa	aA_1aa			bA_2ba		
A_1				ε			b			
A_2							ε	b		
a				pop :a:	pop :b:	pop :\$:				
b							pop :a:	pop :b:	pop :\$:	
#										accept
[a]	:a:	:aa:	:ba:							
[b]	:b:	:ab:	:bb:							
[\$]	:\$:	:a\$:	:b\$:							

LL(k) Parsing Table Generator

<https://www.fit.vutbr.cz/~kocman/llkptg/>

<https://github.com/rkocman/LLk-Parsing-Table-Generator>

LL(k) Parsing Table Generator for Automaton with One-Symbol Reading Head

Authors: Radim Kocman and Dušan Kolář, [GitHub](#)

Based on:

Kolář, D.: Simulation of LLk Parsers with Wide Context by Automaton with One-Symbol Reading Head.
Aho, A.V., Ullman, J.D.: The Theory of Parsing, Translation, and Compiling, Volume I: Parsing.

Input Grammar:

```
/* Insert your grammar */
```

Example Grammar:

```
%token a b
%% /* LL(2) */
S : a A a a
  | b A b a ;
A : /*eps*/
  | b ;
```

Configuration:

k (>= 1):

output:

Generate parsing table

Status: *Insert your grammar*

References



Dick Grune and Cerie J.H. Jacobs
Parsing Techniques: A Practical Guide
Springer, 2nd edition (2008)



Alfred V. Aho and Jeffrey D. Ullman
The Theory of Parsing, Translation, and Compiling,
Volume I: Parsing
Prentice Hall, Inc. (1972)



Dušan Kolář
Simulation of LLk Parsers with Wide Context
by Automaton with One-Symbol Reading Head
MOSIS 2004

And that's it!