Multiobjectove Grammatically-based Genetic Programming

Author: Ing. Jiří Petrlík TID 2011

- Multiobjective optimization
- Genetic programming
- Grammatically-based genetic programming
- Why use multiobjective optimization in the grammaticaly-based genetic programming?

- To choose a suitable solution we should consider more than one objective.
- In the case of digital circuits design we should consider delay, prize, transistor count, etc. Some of them are opposite.
- Usually there is no the best solution. We must choose compromise.

Multiobjective optimization problem

• Formally multiobjective problem is a vector function *f* which maps a vector of *m* parameters to a vector of *n* objectives.

$$\begin{array}{ll} \min/\max & y = f(x) = (f_1(x), f_2(x), ..., f_n(x)) \\ \text{subject to } x = (x_1, x_2, ..., x_m) \in X \\ & y = (y_1, y_2, ..., y_n) \in Y \end{array}$$

- X is the parameter space
- Y is the objective space [2]

Aggregation methods

- Transform results of multiple objective functions into one scalar function.
- For example weighted sum approach.
- To use these methods we need domain knowledge.
- They don't provide family of solutions.
- Pareto-based fitness assignment
 - uses Pareto dominance

- Intuition: Solution *a* is better than solution *b* if and only if *a* is better or the same quality in all objectives and better in at least one objective.
- For minimization problem a dominate $b (a \succ b)$, if and only if

•
$$\forall i \in \{1, 2, ..., n\} : f_i(a) \leq f_i(b) \land$$

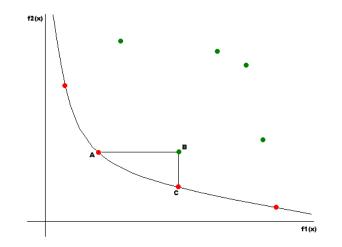
- $\exists j \in \{1, 2, ..., n\} : f_j(a) < f_j(b)$ [2]
- Solution a covers solution $b (a \succeq b)$, if and only if

•
$$a \succ b \lor$$

•
$$f(a) = f(b)$$
 [2]

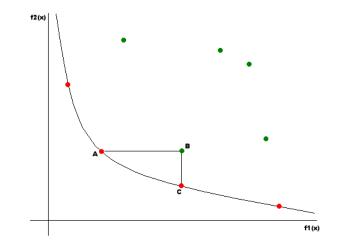
- Solution a ∈ X is Pareto optimal if and only if there is no other solution b ∈ X which dominates a in the search space.
 [2]
- Pareto-optimal front is a set of Pareto optimal solutions. [2]
- We usually want to find solutions on the Pareto front, or near the Pareto front.

Pareto-optimal front



- $A \succ C$? No because $f_2(A) > f_2(C)$ breaks the first condition.
- $C \succ A$? No because $f_1(C) > f_1(A)$ breaks the first condition.

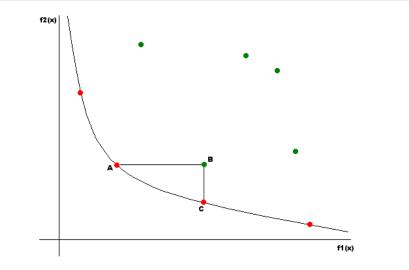
Pareto-optimal front



• $A \succ B$? Yes, because:

- $f_1(A) \leq f_1(B)$ and $f_2(A) \leq f_2(B)$ (condition 1. is passed)
- $f_1(A) < f_1(B)$ (condition 2. is passed)

Pareto-optimal front



• $A \succ A$? No because $f_1(A) \not< f_1(a)$ and $f_2(A) \not< f_2(A)$ breaks the second condition.

- **(**) Randomly generate set of solutions (first population P_0).
- e Evaluate quality of candidate solutions.
- If termination condition was passed, then finish. (max. iteration count, sufficient solution found)
- Reproduction phase (operators crossover and mutation).
- Solutions of the new population (P_{t+1}) .

How to represent solutions.

- Binari vector, vector of integers, etc.
- Directed graph, tree.
- e How to evaluate quality of solution.
 - $\bullet\,$ single objective problems $\times\,$ multiobjective problems
- O How to implement operators crosover and mutation.

Production rule sequence encoding

- Linear genome typically vector of integers, or binary string.
- It's necessary to use mapping before evaluating quality of solution.
- Solution encoding individual
 - Tree representation. It will be shown in next slides.

- We must define context free grammar (N,T,P,S).
- Solutions are represented as trees in which non-leaf vertices are nonterminal symbols and leaf vertices are terminal symbols.

Example of simple program [1]

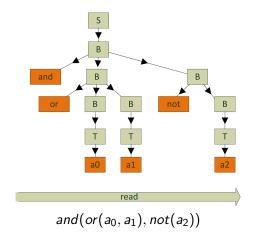
a 0	a_1	<i>a</i> ₂	out
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	0

• Context free grammar:

•
$$N = \{S, B, T\}$$

• $T = \{and, or, not, a_0, a_1, a_2\}$

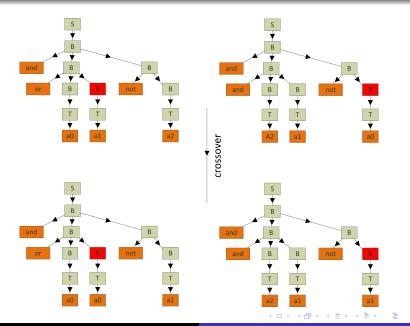
Example of simple program [1]



- Let p: A → α is a production, I_p is a number of minimum derivation steps to create string of terminals (A ⇒ α ⇒ I_p β where β ∈ T*).
- To generete P_0 call procedure Generate(S,D).
- D is the maximal depth of tree.
- Generate(A,D)
 - **(**) Randomly select production $p : A \to \alpha$ with $l_p < D$.
 - 2 Connect each symbols from α to A
 - So For each nonterminal $B_j \in \alpha$ call Generate $(B_j, D-1)$.

- **()** Select two programs ρ_1 and ρ_2 .
- **2** Randomly select one non-terminal $A \in \rho_1$.
- If $A \notin \rho_2$ go back to step 2.
- Randomly select $A \in \rho_2$.
- Swap subtree under non-terminal A from ρ_1 with subtree under non-terminal A from ρ_2 . [1]

Crossover



- Randomly select one progam ρ .
- Randomly select one non-leaf vertex $A \in \rho$.
- Delete subtree under the chosen vertex.
- For vertex call procedure Generate(A,D) and connect new tree under the chosen vertex.

- Can incorporate more knowledge about the problem into algorithm.
- Enables to use data types.
- Has wide range of applications (symbolic function regression, clustering, search for topology of neural network, data mining, evolving rule sets etc.)

Why use multiobjective genetic algorithms in grammar based genetic programming:

- To avoid "bloat" situation when depth of trees rise and quality of programms is constant.
- When we need to optimize program on more than one objective.

- Authors: Kalyanmoy Deb, Amrit Pratap, Sameer Agarwal
- Uses nondominating sorting approach.
- Uses density estimation approach.
- Doesn't need any additional parameters like sharing parameter. [3]

Literature

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Thank you for your attention.